

PROGRAMME OF TEXTILE AND APPAREL DESIGN

PROGRAMME SPECIFIC OUTCOMES (PSO):

PSO1: Understand fundamentals of Fashion and Allied industries with theoretical and practical exposure.

PSO2: Develop a systematic, critical approach to problem solving at all levels of the design process through conceptualization, ideation and creation.

PSO3: Equip the students with an understanding of necessary skills and implement new technologies relative to design development, material choices, manufacturing and marketing process.

PSO4: Apply comprehensive abilities and adapt the knowledge and abilities to ongoing changes in global fashion and related creative industries.

PSO5: Assess, propose, and apply various techniques related to drafting, draping, and constructing of garments and articulate design ideas verbally, visually, and digitally.

PSO6: Research and relate fashion design to a broader socio economic, historical, and environmental context.

PSO7: Critically evaluate apparel product design solutions in terms of needs of diverse textile end uses and communicate those evaluations using appropriate vocabulary, terminologies, and structural dimensions.

PSO 8: Create an educational environment that approximates the industrial equipments by through state-of-the-art systems, resources and technologies.

PSO9: Effectively execute projects utilizing self- critique and criticisms of cohorts, industry guests, and faculty in the collaborative studio environment.

PSO 10: Students will formulate effective design solutions individually and in teams and in response to real world problems and also understanding resource conservation and sustainable strategies to reach design solutions.



PROGRAMME OF TEXTILE AND APPAREL DESIGN

SEMESTER -I

SEMESTER	COURSE CODE	COURSE NAME	CREDIT	COURSE TYPE
	FTM2001C	Design Fundamentals	4(0+4)	MAJOR
	FTM2011C	Design Thinking	4(0+4)	MAJOR
	FTE2001C	1 Minor from a basket of 6 courses (Fashion Concepts)	4(4+0)	MINOR
	MDC2391C	Textile Craft design	4(1+3)	MD
1	AEC2201C	Fundamentals of Communication Skills in English	2(2+0)	AEC
	SEC2461C	Computer literacy I	2(1+1)	SEC
	IKS2301C	Indian Traditional Costumes	2(2+0)	VAC/IKS
		TOTAL	22(10+12)	

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Academic Year

2025-26

	B.Sc. (F.T.) HPP (TEXTILE AND APPAREL DESIGN) - First Year – Sem(Level) – 1(4.5)										
Year	I	FTM2001C - Design Fundamentals (MAJOR COURSE)	Credits / Hours per week Total hours / Semester	4 (0+4) / 8 hour per week (Theory: 0 hours; Practical: 120 hours) Total: 120 hours/Semester							
Semester	I	Year of Introduction: 2023-24 Year of Syllabus Revision	Maximum Marks / Minimum Marks	100 Marks/36 Marks							
Mode of Transaction Lectures Demonstrations Hands on Training and Tutorials											

Course Outcome (CO)

CO1: Enabling the student to understand the principles of design and colour theory.

CO2: Creating visual images with a greater variety of methods and material to provide excitement and solutions

CO3: Increasing and building sensitivity to forms in surrounding environment.

CO4: Developing and initializing a design vocabulary, an essential tool for designers.

CO5: Developing the ability to research, record and apply principles of design and colour to related design areas.

Unit No.	Торіс	Contact Hours	Weight age (%)	BT Level	со	PSO	Elements Employability (Emp)/ Entrepreneurship (Ent)/ Skill Development (SD)	Relevance to Local (L)/ National (N)/ Regional (R)/ Global (G)	Relation to Gender (G)/ Environment Sustainability (ES) / Human values (HV) / Professional Ethics (PE)
I	 Design Understanding Design Types of Design-Structural and Decorative Design Aesthetics in Design 	10	10	1,2,	1,23	1,2,3	Skill Development	Local National Regional Global	Gender Environment Sustainability
II	 Introduction to Elements of Design: Line Colour Psychology and Symbolism of Colour Texture Shape Form and Space Pattern: Relevance in Design 	10	20	1,2,3	1,2,3	1,2,3	Entrepreneurship Skill Development	Local National Regional Global	Gender Environment Sustainability Human values

III	Introduction to Principles of Design 1. Proportion 2. Balance 3. Rhythm 4. Emphasis 5. Harmony	10	20	1,2,3	3,4	1,2,3	Skill Development	Local National Regional Global	Gender Environment Sustainability
IV	Elements of Designs 1. Line: Types, Relevance in Design, Illusion and Psychology 2. Colour: Introduction to Colour. a. Properties of Colour: Hue, Value and Intensity. b. Colour Wheel c. Colour Categories: Primary, Secondary, Tertiary and d. Intermediate Colours e. Warm and Cool Colours, Neutrals. Additive and Subtractive Theory Vocabulary of Colour. f. Colour Harmonies 3. Texture: Relevance to Design, Visual and Tactile Qualities 4. Shape, Form and Space: Relation of Shape and Form to a. Space b. Types of Shapes, Relevance to Design c. Shape: Application in Fashion 5. Pattern: Relevance in Design	45	30	1,2,3	3,4	1,2,3	Entrepreneurship Skill Development	Local National Regional Global	Gender Environment Sustainability Human values
V	Principles of Design 1. Proportion: Relevance To Design Size and Space Relationship 2. Comparing Mass to Void 3. Balance: Types of Balance Importance in Design 4. Rhythm: Relevance to Design, Types of Rhythm	45	20	3,4,5,6	4,5	1,2,3	Entrepreneurship Skill Development	Local National Regional Global	Gender Environment Sustainability Human values

5. Emphasis : Importance of Emphasis in Design				
6. Harmony / Unity : Unity in a composition or				
design				

		CCE	(50% IA)				SEE (5	50% UA)	
Evaluation type	Marks	Mode	Nature	Objective	Evaluation type	Marks	Mode	Nature	Objective
Class Test	20	Practical	Component of working with one's hand	Keep the students on the task	Semester Exam	40	Practical	Component of working with one's hand	Keep the students on the task
Lab work	10	Practical	Component of working with one's hand	Keep the students on the task	Home Assignment	10	Written	With undefined time	Reinforce learning and facilitate mastery of specific skills
Home Assignment	10	Written	With undefined time	Reinforce learning and facilitate mastery of specific skills					
Class Assignment	10	Practical	With defined time	Reinforce learning and facilitate mastery of specific skills					
Total	50				Total	50			

REFERENCES

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2.	David A. & Stephen P. (2007), Design Basics, Edition 7 th , Cengage Learning, New York.
3.	Ellinwood J. (2010), Fashion By Design, Fairchild Publications.
4.	English B. (2018), A Cultural History of Fashion in the 20 th and 21 st Centuries: From Catwalk to Sidewalk, Edition 2 nd , Bloomsbury Visual Arts.
5.	Ghosh S. (2018), Design Movement in Tagore's Santiniketan: Alpana – An Experiment in Aestheticism, Edition 1st, Niyogi Books Pvt. Ltd, India.
6.	James B. (2012), Design Fundamentals for New Media, Edition 2 nd , Illustrated Cengage Learning, New York.
7.	James K. (2020), Ornamental Design: An Image Archive and Drawing Reference Book for Artists, Designers and Craftsmen, Avenue House Press Pty Ltd,
	India.
8.	Kaiser S. (2021), Fashion and Cultural Studies, Edition 2 nd , Bloomsbury Visual Arts.
9.	Kuang C. & Fabricant R. (2020), User Friendly: How the Hidden Rules of Design are Changing the Way We Live, Work & Play, WH Allen, Penguin Random
	House, USA.
10.	Lidwell W. (2018), The Pocket Universal Principles of Design, Rockport Publishers.
11.	Munari B. (2008), Design as Art, Penguin Classics.
12.	Norman D. (2013), The Design of Everyday Things, Edition 2 nd , Basic Books, UK.

13.	Perryman L. (2021), The Colour Bible: The definitive guide to colour in art and design, Ilex Press.
14.	Soni P. (2020), Design your Thinking: The Mind sets, Tool sets and Skill sets for Creative Problem Solving, Penguin Random House India Private Limited.
15.	Stephen P., Richard R. & David A. (2012), Design Basics: 2D and 3D, Edition 8th, Cengage Learning, Boston, MA.
16.	Stephens G. (2008), Fashion Concept to Consumer, Prentice Hall, New Jersey, USA.
17.	Style B. (2017), Print &Pattern: Nature, Illustrated Edition, Laurence King Publishing.
18.	Twigg J. (2013), Fashion and Age: Dress, The Body and Later life, Illustrated Edition, Bloomsbury Academic.
19.	Whitehead G. (2018), Art and Design Student's Book, Collins Cambridge IGCSE, India.
20.	Williams R. (2014), The Non-Designer's Design Book, Edition 4 th , Peachpit Press Publications



Academic Year

2025-26

B.Sc. (F.T.) HPP (TEXTILE AND APPAREL DESIGN) - First Year - Sem(Level) - 1(4.5)

			<u> </u>				
Year	I	FTM2011C Design Thinking (Major Course)	Credits / Hours per week Total hours / Semester	4 (0+4) Credits / 8 hours per week (Theory: 00 hours; Practical: 120 hours) Total: 120 hours/Semester			
Semester	I	Year of Introduction: 2023-24 Year of Syllabus Revision	Maximum Marks / Minimum Marks	100 Marks/ 36 Marks			
Mode of Transaction		Lectures, Demonstrations and Tutorials					

Course Outcome (CO)

CO1: Understanding the concepts of creative thinking and develop a common core of knowledge that transcends subject areas.

CO2: Enabling students to develop distinguished approach towards environment and hence helping derive inspirations.

CO3: Developing and expanding aesthetic perception as a requisite for several creative professions.

CO4: Familiarizing student with basic methods and techniques required for investigation, analysis, interpretation, visualization and presentation.

CO5: Helping the student understand the concept of sustainable design thinking.

Unit No.	Торіс	Contact Hours	Weight age (%)	BT Level	со	PSO	Elements Employability (Emp)/ Entrepreneurship (Ent)/ Skill Development (SD)	Relevance to Local (L)/ National (N)/ Regional (R)/ Global (G)	Relation to Gender (G)/ Environment Sustainability (ES) / Human values (HV) / Professional Ethics (PE)
I	 Introduction to Thinking and Creativity Defining Thinking and Creativity Elements and Principles of Thinking and Creativity Forms of Thinking and Creativity Roots of Creativity: Biological, Mental, Spiritual and Social 	24	20	1,2,3, 6	4,5	1,2, 3	Employability Entrepreneurship Skill Development	Local National Regional Global	Gender Professional Ethics
II	 Creativity Tool Kit and Process Tools and Techniques of Creativity: Linear, Intuitive and Group. Blocks to Creativity: Perceptual, Cultural and Environmental, Emotional, Intellectual. Lateral Thinking: Principles, Uses and Training. Creative Process: Idea to Concept to Creation 	24	20	1,2,3, 4,5	1,2	1,2,3	Entrepreneurship Skill Development	Local National Regional Global	Gender Environment Sustainability Human values
III	Sustainability in Design 1. Exploring waste materials for product	24	20	1,2,3, 4,5	1,2,3	1,2,3	Skill Development	Local National Regional	Gender Environment Sustainability

	2. development of product I							Global	
IV	Sustainability in Design 1. Exploring waste materials for product development 2. Developing product II	24	20	1,2,3, 4,5	1,2,3	1,2,3	Skill Development	Local National Regional Global	Gender Environment Sustainability
V	Sustainability in Design 1. Exploring waste materials for product development 2. Developing product III	24	20	1,2,3, 4,5	1,2,3	1,2,3	Skill Development	Local National Regional Global	Gender Environment Sustainability

		-	CCE (50% IA)				SEE (50% UA)	
Evaluation type	Marks	Mode	Nature	Objective	Evaluation type	Marks	Mode	Nature	Objective
Class Test	20	Practical	Component of working with one's hand	Keep the students on the task	Semester Exam	30	Oral/Viva	small group	Practical experience towards job interview situation
Lab work	10	Practical	Component of working with one's hand	Keep the students on the task	Home Assignment	20	Practical	With undefined time	Reinforce learning and facilitate mastery of specific skills
Home Assignment	10	Written	With undefined time	Reinforce learning and facilitate mastery of specific skills					
Class Assignment	10	Practical	With defined time	Reinforce learning and facilitate mastery of specific skills					
Total	50				Total	50			

REFERENCES

- 1. Adair J. (2007), The Art of Creative Thinking: How to Be Innovative and Develop Great Ideas, Edition reprint, Kogan Page Publishers, UK, 2007
- 2. Bennett, J. G. (2012). *Design Fundamentals for Newe Media.* New York: Illustrated Cengage Learning.
- 3. Claxton G. and Lucas B. (2007), The Creative Thinking Plan: How to Generate Ideas and Solve Problems in Your Work and Life, Edition revised, Financial Times/ Prentice Hall, Great Britain.
- 4. Henry. T. (2013), The Accidental Creative: How to Be Brilliant at a Moment's Notice, Portfolio.
- 5. Hwa, L. C. (2017). *Design thinking the guide book.*
- 6. John, S. (2010). *Key terms in Art Craft and Design.* Autralia: Melbrook Press.
- 7. Lau J. Y. F. (2011), An introduction to Critical Thinking and Creativity: Think More, Think Better, John Willey and Sons, New Jersey.
- 8. Mueller, C. (2018). *Handbook of Design thinking.* Roterberg.

9.	lattner, H. (n.d.). An Introduction to design thinking process guide. Stanford: Institute of Design .						
10.	Ralph O'Day, Creative Thinking, Edition reprint, Kessinger Publishing, 2010						
11.	S. Balaram, Thinking Design, National Institute of Design						
12.	Sawyer. K. (2013), Zig Zag: The Surprising Path to Greater Creativity, Jossey – Bass.						



Academic Year

2025-26

B.Sc. (F.T.) HPP (TEXTILE AND APPAREL DESIGN) - First Year - Sem(Level) - 1(4.5)

Year	I	FTE2001C Fashion Concepts (Minor Course)	Credits / Hours per week Total hours / Semester	4 (4+0) Credits / 4 hours per week (Theory: 60 hours; Practical: 0 hours) Total: 60 hours/Semester		
Semester		Year of Introduction: 2023-24 Year of Syllabus Revision:	Maximum Marks / Minimum Marks	100 Marks / 36 Marks		

Mode of Transaction

Lectures, Demonstrations and Tutorials

CO1: Able to differentiate and appreciate the nuances of fashion terminology.

CO2: Acquaint with various social and psychological aspects of Fashion.

CO3: Familiarize the students with the way the fashion industry operates.

CO4: Observe & analyze factors that influence fashion trends and consumer acceptance.

Unit No.	Торіс	Contact Hours	Weight age (%)	BT Level	со	PSO	Elements Employability (Emp)/ Entrepreneurship (Ent)/ Skill Development (SD)	Relevance to Local (L)/ National (N)/ Regional (R)/ Global (G)	Relation to Gender (G)/ Environment Sustainability (ES) / Human values (HV) / Professional Ethics (PE)
I	 Fashion Fashion Terminology Terms related to fashion Socio-psychological influences on the clothing selection Fundamentals of fashion Components of fashion Consumer identification with the fashion cycle Adoption of fashion Motives for consumer buying Fashion change & consumer acceptance 	18	30	1,2,3	1,2	1,2,3	Skill Development	Local National Regional Global	Environment Sustainability
II	Fashion Industry 1. Beginning of couture 2. Industrial revolution 3. Mass production of clothing 4. Segments of the fashion industry	12	20	1,2,3	2,3,4	1,2,3	Entrepreneurship Skill Development	Local National Regional Global	Environment Sustainability
III	Fashion Promotion	12	20	1,2,3	1,3,4	1,2,3	Skill Development	Local	Environment Sustainability

	 Fashion advertising Visual Merchandising Special events Publicity 							National Regional Global	
IV	Fashion retailing 1. What is retailing 2. Types of retail formats 3. Functions of a retailer 4. Current retail scenario 5. Functions of Retailing	09	15	1,2,3	1,3,4	1,2,3	Entrepreneurship Skill Development	Local National Regional Global	Environment Sustainability
V	Emerging retail trends 1. National level 2. International level	09	15	1,2,3	1,3,4	1,2,3	Entrepreneurship Skill Development	Local National Regional Global	Environment Sustainability

		CC	CE (50% IA)		SEE (50% UA)					
Evaluation type	Marks	Mode	Nature	Objective	Evaluation type	Marks	Mode	Nature	Objective	
Midterm	n 30 Written Traditionally Fixed date forces Semeste		Semester Exam	50	Written	Traditionally essay	For depth and planned			
Class Test	30	WIILLEIT	essay type	students to learn	Semester Exam	3	Wilden	type	preparation	
Project	10	Practical	Report Writing	Keep the students on the task						
Home Assignment	10	Written	With undefined time	Reinforce learning and facilitate mastery of specific skills						
Total	50				Total	50				

REFERENCES

- 1. Calderin J. (2001). Fashion Design Essentials-100 Principles of Fashion Design. New York:Rockport.
- 2. Crane D. (2000), Fashion and its Social Agendas, University of Chicago, USA
- 3. Diamond J. and Diamond E. (2013) The World of Fashion. Fifth Edition, Fairchild Books, New York, U.S.A.
- 4. Ellen Diamond. 2007. Fashion Retailing. Pearson Education. INC and Dorling Kinderley Publishing, Delhi.
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- 8. Loschek, I. (2009). When Clothes Become Fashion-Design Innovation System. British Library Cataloging.
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- 11. RobinVande Zande, T. G. (2000). Fashion Fundamentals. Portland: Davis Publication.
- 12. Springsteel, L. (2013). Becoming A Fashion Designer. New York: John Wiley And Sons

13.	Stephens G. F. (2008), Fashion Concept to Consumer, Prentice Hall, New Jersey, USA
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15.	Udale, J. (2008). Basic Fashion -Design-Textiles And Fashion. New York: Thames and Hudson Publications.



Academic Year

2025-26

B.Sc. (F.T.) HPP (TEXTILE AND APPAREL DESIGN) - First Year - Sem(Level) - 1(4.5)

Year	I	MDC2391C Textile Craft Design (MD Course)	Credits / Hours per week Total hours / Semester	4 (1+3) Credits / 7hours per week (Theory: 15 hours; Practical: 90 hours) Total: 105 hours / Semester				
Semester	Year of Introduction: 2023-24 Year of Syllabus Revision:		Maximum Marks / Minimum Marks	100 Marks / 36 Marks				
Mode of Transaction		Lectures, Demonstrations, and Tutorials						

Course Outcome (CO)

CO1: Able to understand the term textiles in context with different handcrafts

CO2: Understanding and handling of tools and materials related to different yarn craft

CO3: Able to understand and execute the patterns given and convert it into samplers

C04: Develop skills and application of these techniques in designing

	Unit No.	Торіс		Weigh ge (%)	BT Level	со	PSO	Elements Employability (Emp)/ Entrepreneurship (Ent)/ Skill Development (SD)	Relevance to Local (L)/ National (N)/ Regional (R)/ Global (G)	Relation to Gender (G)/ Environment Sustainability (ES)/ Human values (HV)/ Professional Ethics (PE)
Ľ	Theor	y								
		 Introduction Hand knitting – Evolution, tools, material Crocheting– Evolution, tools, material Macramé– Evolution, tools, material Traditional, Contemporary and future usage of Hand Knitting, Crocheting and Macramé Business model development for textile craft design. 	15	25	1,2	1,2,3	1,2,3	Employability Entrepreneurship Skill Development	Local National Regional Global	Professional Ethics
ļ	Practi			1	ı	1	1	T		1
	II	 Hand Knitting Abbreviations used in hand knitting Knowledge of cast-on and castoff. Knowledge of Basic patterns with construction 	24	20	1,2	1,2,3	1,2,3	Employability Entrepreneurship Skill Development	Local National Regional Global	Professional Ethics
	III	Crochet 1. Basic Crochet Stitches	24	20	1,2	1,2,3	1,2,3	Employability Entrepreneurship Skill Development	Local National Regional	Professional Ethics

	2. Sample Making							Global	
IV	Macramé 1. Basic macramé knots 2. Sample Making	18	15	1,2,3	1,2,3	1,2,3	Employability Entrepreneurship Skill Development	Local National Regional Global	Professional Ethics
V	Product development Development of product using any of the technique	24	20	1,2,3	1,2,3, 4	1,2,3	Employability Entrepreneurship Skill Development	Local National Regional Global	Professional Ethics

		C	CE (50% IA)				SEE	(50% UA)	
Evaluation type	Marks	Mode	Nature	Objective	Evaluation type	Marks	Mode	Nature	Objective
Class Test	10	Written	Traditionally essay type	Fixed date forces students to learn	Semester Exam	10	Written	structured test	Excellent validity as greater syllabus coverage
Lab work	20	Practical	Component of working with one's hand	Keep the students on the task	Product development	40	Practical		Keep the students on the task
Home Assignment	10	Practical	With undefined time	Reinforce learning and facilitate mastery of specific skills					
Product Developme nt	10	Practical	Component of working with one's hand	Reinforce learning and facilitate mastery of specific skills					
Total	50				Total	50			

REFERENCES

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21.	hundreds of tips and ideas. Creative Publishing International.
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24.	White, M. (2017). Crocheting Adventures with Hyperbolic Planes. CRC Press.
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26.	Turney (2009), The Culture of Knitting ,Oxford: Berg

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Academic Year

2025-26

B.Sc. (F.T.) HPP (TEXTILE AND APPAREL DESIGN) - First Year - Sem(Level) - 1(4.5)

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Year	I	IKS2301C Indian Traditional Costumes (VAC COURSE)	Credits / Hours per week Total hours / Semester	2(2+0) / 2 hours per week (Theory: 30 hours; Practical: 0 hours) Total: 30 hours / Semester			
Semester I Mode of Transaction		Year of Introduction: 2023-24 Year of Syllabus Revision:	Maximum Marks / Minimum Marks	50 Marks / 18 Marks			
		Lectures, Demonstrations, Hands On Training and Tuto	rials				

Course Outcome (CO)

CO1: Familiarize with textiles & costumes of various states of India & their draping.

CO2: Appreciate sari /dhoti as a draped garment and understand the draping of draped garments in various states of India.

CO3: Able to identify the historic costumes and enable them to carry forward in the their designing skills

Unit No.	Торіс		Weighta ge (%)	BT Level	со	PSO	Elements Employability (Emp)/ Entrepreneurship (Ent)/ Skill Development (SD)	Relevance to Local (L)/ National (N)/ Regional (R)/ Global (G)	Relation to Gender (G)/ Environment Sustainability (ES)/ Human values (HV)/ Professional Ethics (PE)
Theory							,		
I	Introduction to Ancient Costumes of Various Periods 1. Harappan Period 2. Vedic Period 3. Maurya& Sanga Period 4. Satvahana Period 5. Kushan Period 6. Gupta Period 7. Mughal Period	15	50	1,2,3	1,2	3,4,5	Skill Development	Local National Regional Global	Gender Environment Sustainability
II	Traditional Indian Costumes1. Regional Variations in Indian Costumes.2. Costumes of various States of India	10	30	1,2,3	1,2	3,4,5	Entrepreneurship Skill Development	Local National Regional Global	Gender Environment Sustainability Human values

III		lution of sa Drapes an	ri d its variatio	ons	5	2	0 1,2,3	2,3	3,4,5	Skill Developn	nent	Local National Regional Global	Gender Environment Sustainability
SUGG	ESTED E	VALUATIO	N		•								
		T	CCE ((50% IA)				SEE (5			50%	UA)	
Evalua	tion type	Marks	Mode	Nature	Object		Evaluation	n type	Marks	<u>Mode</u>		Nature	Objective
Class	Гest	10	Written	Traditionally essay type	Fixed date f students to		Semester	Exam	25	Written		itionally y type	For depth and planned preparation
Preser	tation	10	Practical	Small group of 2- 5 members work on a joint topic	To assess the value and a								
Class Assign	ments	05	Practical	With defined time	Students performance make decisi								
Total		25					Tota		25				
REFEI	RENCES												
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2.	Bhandari.	.V. (2004),	Costumes,	Textiles & Jewellery of	India, Mercu	y Book	London						
3.	Bhatnaga	r P. (2009)	, Traditiona	l Indian Costumes and	Textiles, Abh	ishek P	ublications, I	New De	elhi.				
4.	Bhushan	J. B. (1958), Costumes	and Textiles of India,	Taraporevala	's Treas	sure House o	f Book	s, New D	elhi.			
5.	Biswas.A.	. (2017), In	dian Costur	nes, Publications Divisi	on, M/O Info	mation	& Broadcast	ing, Go	ovt. of Ir	ndia			
6.	Bowls'. (2	2023), India	in Fashion	: The Impact of India [Oress and Tex	ctiles or	the Fashion	able In	naginatio	n, Rizzoli Inte	ernatio	onal Publicat	tions
7.	Fabri C. (1994), Indi	an Dress A	Brief History, Orient Lo	ngman Limit	ed, Hyd	erabad						
8.	Ghurye G	i. S.(1995),	Indian Cos	tume, Popular Prakasha	an, Bombay								
9.	Goswamy	/.B. (2013),	Indian Cos	tumes in the collection	of the Calico	Museu	m of Textiles	, Sarab	hai Four	ndation			
10.	Goswamy	/.B. (2002),	Indian Cos	tumes II- Patkas: A Co	stume Acces	sory- In	the collection	n of th	e Calico I	Museum of Te	extiles	, Sarabhai F	oundation
11.	Kapor.R,((2011), Sar	i : Tradition	and Beyond, Martand	Singh.								-
12.	Kumar R.	(2006), Co	stumes and	l textiles of royal India,	, Antique Coll	ectors'	Club.						
13.	Laver.J. (2010), Cos	tume and F	ashion a concise histor	y,Thames& F	udson,l	ondon.						
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PROGRAMME OF TEXTILE AND APPAREL DESIGN

SEMESTER -II

SEMESTER	COURSE CODE	COURSE NAME	CREDIT	COURSE TYPE
	FTM2012C	Textile Basics	4(3+1)	MAJOR
	FTM2002C	Basic Sewing	4(0+4)	MAJOR
	FTE2002C	4(4+0)	MINOR	
II	MDC2392C	4(4+0)	MD	
	AEC2262C	Developing Communication Skills in English	2(2+0)	AEC
	SEC2552C	Computer literacy II	2(1+1)	SEC
	VAC2322C	2(2+0)	VAC/IKS	
		TOTAL	22(16+6)	



Academic Year

2025-26

B.Sc. (F.T.) HPP (TEXTILE AND APPAREL DESIGN) - First Year - Sem(Level) - 2(4.5)

Year	I	FTM2012C Textile Basics (Major)	Credits / Hours per week Total hours / Semester	4 (3+1) / 5 hours per week (Theory: 45 hours; Practical: 30 hours) Total: 75 hours / Semester
Semester	п	Year of Introduction: 2023-24 Year of Syllabus Revision:	Maximum Marks / Minimum Marks	100 Marks / 36 Marks
Mode of Tra	nsaction	Lectures, Demonstrations and Tutorials		

Course Outcome (CO)

CO1: Imparting basic understanding of the different fibres, their properties and end use application.

CO2: Enlighten about the different yarns used in apparel manufacturing.

CO3: Building an ability to select fabrics for different end uses based on their properties.

CO4: Imparting practical knowledge of fibre and fabric identification

Unit No.	Торіс	Contact Hours	Weight age (%)	BT Level	со	PSO	Elements Employability (Emp)/ Entrepreneurship (Ent)/ Skill Development (SD)	Relevance to Local (L)/ National (N)/ Regional (R)/ Global (G)	Relation to Gender (G)/ Environment Sustainability (ES)/ Human values (HV)/ Professional Ethics (PE)
	Theory								
I	Introduction of Textile and its classification 1. Key terms related to fibres, yarns and fabrics 2. Classification of fibres and their end uses	6	10	1,2	1,2, 3	1,3,4	Skill Development	Local National Regional Global	Gender Environment Sustainability
II	Properties of Textile fibres – Natural and Manmade 1. Introduction to textile fibres 2. Properties of fibres 3. Comparison of Natural fibres with Man-made fibres	12	20	1,2,3, 4,5	1,2	1,3, 4	Entrepreneurship Skill Development	Local National Regional Global	Gender Environment Sustainability Human values
III	Yarn Classification and Manufacture 1. Classification of Yarn 2. Yarn types and function 3. Yarn numbering system	12	20	1,2,3, 4,5	1,2, 3	1,3, 4	Skill Development	Local National Regional Global	Gender Environment Sustainability

IV	Fabric Manufacture 1. Weaving a. Introduction to weaving b. Types of weaves and applications 2. Knitting a. Introduction to knitting b. Warp knitting & Weft knitting 3. Nonwoven a. Introduction to Nonwoven Types and applications of nonwovens		25	1,2,3,4	1,2	1,3,4	Entrepreneurship Skill Development	Local National Regional Global	Gender Environment Sustainability Human values
	Practical								
V	 Identification of Textile fibres Identification and Application of Fabrics Identification of Textile Fibres Non-Technical Test: Feeling test, burning test. 		25	1,2,3,4 ,5	1,3, 4	1,3,4	Entrepreneurship Skill Development	Local National Regional Global	Gender Environment Sustainability Human values

	CCE (50% IA)					SEE (50% UA)							
Evaluation type	Marks	Mode	Nature	Objective	Evaluation type	Marks	Mode	Nature	Objective				
Class Test	20	Written	Traditionally essay type	Fixed date forces students to learn	Semester Exam	40	Written	Traditionally essay type	For depth and planned preparation				
Lab work	10	10 I. I Working with one's I. '		Home assignment	10	Practical	time	Reinforce learning and facilitate mastery of specific skills					
Home Assignment	10	Written	With undefined time	Reinforce learning and facilitate mastery of specific skills									
Class Assignment	10	Written	With defined time	Students performance to make decisions									
Total	50				Total	50							

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Academic Year

2025-26

B.Sc. (F.T.) HPP (TEXTILE AND APPAREL DESIGN) - First Year – Sem(Level) – 2(4.5)

Year	I	FTM2002C Basic Sewing (Major Course)	Credits / Hours per week Total hours / Semester	4 (0+4) / 8 hours per week (Theory: 0 hours; Practical: 120 hours) Total: 120 hours / Semester
Semester			Maximum Marks / Minimum Marks	100 Marks / 36 Marks
Mode of Trans	action	Lectures, Demonstrations, Hands On Training and Tu	itorials	

Course Outcome (CO)

CO1: Remember basic sewing machinery, their parts, & uses.

CO2: Understand various defects in a sewing machine & its rectification

CO3: Understand the importance of fabric grain, layout & use of various finishing techniques, hems, seams, etc.

CO4: Create pattern for the garment & able to do stitching of kids wear

Unit No.	Торіс	Contact Hours	Weight age (%)	BT Level	со	PSO	Elements Employability (Emp)/ Entrepreneurship (Ent)/ Skill Development (SD)	Relevance to Local (L)/ National (N)/ Regional (R)/ Global (G)	Relation to Gender (G)/ Environment Sustainability (ES)/ Human values (HV)/ Professional Ethics (PE)
I	Introduction to sewing machine, preparation of fabric before cutting 1. Parts of sewing machine and its operation 2. Common stitching problems & solution 3. Cutting Out Fabric 4. Fabric grain 5. Method of cutting the fabric 6. Checking fabric design 7. Straightening of fabric 8. Shrinking of cottons 9. Types of needles 10. Planning lay out and calculation of fabric	05	4	1,2	1,2,	1,2,3	Employability Entrepreneurship Skill Development	Local National Regional Global	Gender Environment Sustainability Human values

II	Hand Stitches Discuss various hand stitches and their importance 1. Running stitch/ Basting 2. Back stitch 3. Whip stitch 4. Slip stitch 5. Hemming 6. Lockstitch 7. Blanket stitch 8. Blind Hemming 9. Tailors Tacks 10. Blind Catch stitch	20	17	1,2	1,2	1,2,3	Employability Entrepreneurship Skill Development	Local National Regional Global	Gender Environment Sustainability Human values
III	Fasteners 1. Types of Fasteners 2. Buttons/ button hole 3. Press button 4. Hook/ eye	10	8	1,2	1,2 ,3	1,2,3	Employability Entrepreneurship Skill Development	Local National Regional Global	Gender Environment Sustainability Human values
IV	Machine seams Discuss seam allowance & standards of a good seam 1. Plain seam 2. Pinked seam 3. Lapped seam 4. Flat fell seam 5. Bias bound seam 6. French seam 7. Self-bound	20	17	1,2	1,2	1,2,3	Employability Entrepreneurship Skill Development	Local National Regional Global	Gender Environment Sustainability Human values
V	Darts/ Tucks/ Pleats / Neckline finishes/ plackets/ Pockets /Fasteners 1. Basic types of darts	40	34	1,2	1,2	1,2,3	Employability Entrepreneurship Skill Development	Local National Regional Global	Gender Environment Sustainability Human values

	c. Knife d. Box e. Inverted f. Gathers 3. Neckline Finishes a. Stay stitching, notches & slits/ clippings b. Facing c. Bias facing d. Shaped e. Bias Binding								
	f. French Binding 4. Plackets / Pockets a. Two- piece placket/ kurta placket b. Continuous placket c. Patch d. Welt/ Bound 5. Zipper a. Centred b. Lapped c. Concealed								
VI	Child's Basic Block & Sleeve 1. Standard body measurements 2. Garments: Ruffled skirt - Ruffles, elastic waist, run & fell seam, Top: bias facing., peter pan collar	25	20	1,2,3, 4,5	1,2 ,3	1,2,3	Employability Entrepreneurship Skill Development	Local National Regional Global	Gender Environment Sustainability Human values

		С	CE (50% IA)		SEE (50% UA)						
Evaluation type	Evaluation type Marks Mode Nature		Objective	Evaluation type	Evaluation type Marks		Nature	Objective			
Class Test	20	Practical	Component of working with one's hand	Fixed date forces students to learn	Semester Exam	40	Practical	IWORKING WITH	For depth and planned preparation		
Lab work	10	Practical	Component of working with one's hand	Keep the students on the task	Home Assignment	10	Written	With undefined time	Reinforce learning and facilitate mastery of specific skills		

Assignment		10	Written	With undefined time	Reinforce learning and facilitate mastery of specific skills					
Class assignment 10		Practical	With defined time	Students performance to make decisions						
Total 50					Total	50				
REFER	REFERENCES									
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6.	6. Singer , Sewing Pants that Fit. Cowles Creative Publishing Inc. Minnesota, USA.									
7.	7. Thomas A. J. , Art of Sewing, UBJ Publication Ltd., New Delhi.									



Academic Year

2025-26

		B.Sc. (F.T.) HPP (TEXTILE AND APPAREL	DESIGN) - First Year - Sem(Level	el) – 2(4.5)
Year	I	FTE2002C Elements of Fashion (MINOR COURSE)	Credits / Hours per week Total hours / Semester	4 (4+0) / 4 hours/week (Theory: 60 hours; Practical: 00 hours) Total: 60 hours / Semester
Semester	II	Year of Introduction: 2023-24 Year of Syllabus Revision:	Maximum Marks / Minimum Marks	100 Marks / 36 Marks
Mode of Tra	nsaction	Lectures, Demonstrations and Tutorials		

Course Outcome (CO)

CO1: To understand the concept related to elements and principles of design.

CO2: To understand terminology related to fashion.

CO3: To acquaint the students with the basic factors influencing fashion

Unit No.	Topic	Contact Hours	Weig htage (%)		СО	PSO	Elements Employability (Emp)/ Entrepreneurship (Ent)/ Skill Development (SD)	Relevance to Local (L)/ National (N)/ Regional (R)/ Global (G)	Relation to Gender (G)/ Environment Sustainability (ES)/ Human values (HV)/ Professional Ethics (PE)
I	 Structural and Applied design Garment Silhouettes Elements of design and their effects- Line, shape ,Color and Texture Principles of design and their effects-Proportion, Balance, Emphasis, Rhythm Harmony 	15	30	1,2	1,2,	1,2,	Employability Entrepreneurship	Local National Regional Global	Professional Ethics
II	 Social Aspects of Clothing Clothing functions and theories of origin Individuality and conformity, conspicuous consumption and emulation 	15	20	1,2	1,2,	1,2,	Employability Entrepreneurship	Local National Regional Global	Professional Ethics
III	Concepts Related to Fashion							Land	
	 Theories of Fashion Adoption—trickledown ,trickle up ,trickle across Factors favouring and retarding fashion Major fashion Centres of the world and their leading designers-Paris, Milan, Tokyo, New York, London, India 	15	30	1,2	1,2, 3	1,2, 3	Employability Entrepreneurship	Local National Regional Global	Professional Ethics

	dian fas	hion brands	Studies s and labels brands and labels		10	10	1,2	1,2, 3	1,2, 3		nployability epreneurship	Local National Regional Global	Professional Ethics
1. Th 2. Su	 Three R's Sustainability with reference to material 				15	10	1,2	1,2,	1,2, 3		nployability epreneurship	Local National Regional Global	Professional Ethics
						ı		ı		1		- 1	1
	,		CCE (50% IA)	1							SEE (50°		
Evaluation type	Marks	Mode	Nature	0	bjective		Evalu	ation ty	pe	Marks	Mode	Nature	Objective
Class Test	20	Written	Traditionally essay type	Fixed dat students			Seme Exam			50	Written	Traditionally essay type	For depth and planned preparation
Class Assignment	10	Written	With defined time	Students to make	performa decision	nce							
Home Assignment	10	Written	With undefined time		e learning mastery o kills								
Class Assignment	10	Written	With defined time	Students to make	performa decision	nce							
Total	50				-		•	Total		50			
REFERENCES													
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Academic Year

2025-26

B.Sc. (F.T.) HPP (TEXTILE AND APPAREL DESIGN) - First Year – Sem(Level) – 2(4.5)

Year	(MDC COURSE)		Credits / Hours per week Total hours / Semester	4 (4+0) / 4 hours per week (Theory:60 hours; Practical: 00 hours) Total: 60 hours / Semester		
Semester	Year of Introduction: 2023-24 Year of Syllabus Revision:		Maximum Marks / Minimum Marks	100 Marks / 36 Marks		

Mode of Transaction

Lectures, Demonstrations and Tutorials

Course Outcome (CO)

CO1: Familiarize with the Traditional Textiles of various states of India.

CO2: Understanding and importance for handmade techniques and methods used for making traditional Indian textiles.

CO3: Develop and gain knowledge about the working of the Indian textile craft industry.

Unit No.	Торіс	Contact Hours	Weightage (%)	BT Level	СО	PSO	Elements Employability (Emp)/ Entrepreneurship (Ent)/ Skill Development (SD)	Relevance to Local (L)/ National (N)/ Regional (R)/ Global (G)	Relation to Gender (G)/ Environment Sustainability (ES)/ Human values (HV)/ Professional Ethics (PE)
I	Textiles of North India (Woven, Printed, Painted and Embroidered) 1. Kashmir, 2. Himachal Pradesh 3. Punjab 4. Uttar Pradesh	15	25	1,2	3,4,5	3,4,6	Skill Development	Local National Regional Global	Gender Environment Sustainability
II	Textiles of East India (Woven, Printed, Painted and Embroidered) 1. West Bengal 2. Assam 3. Orissa	10	20	1,2,	1,2,3	3,4,6	Entrepreneurship Skill Development	Local National Regional Global	Gender Environment Sustainability Human values

III	Textiles of South India (Woven, Printed, Painted and Embroidered) 1. Tamil Nadu 2. Karnataka 3. Andhra Pradesh 4. Kerala	15	20	1,2,	3,4	3,4,6	Skill Development	Local National Regional Global	Gender Environment Sustainability
IV	Textiles of West and Central India (Woven, Printed, Painted and Embroidered) 1. Gujarat 2. Rajasthan 3. Maharashtra 4. Madhya Pradesh	15	25	1,2,	4,5	3,4,6	Entrepreneurship Skill Development	Local National Regional Global	Gender Environment Sustainability Human values
V	1. Introduction to various stitches used in Indian Embroidery 2. Craft Study	5	10	2,3	4,5	3,4,6	Entrepreneurship Skill Development	Local National Regional Global	Gender Environment Sustainability Human values

		CC	CE (50% IA)				SEE (50%	UA)	
Evaluation type	Marks	Mode	Nature	Objective	Evaluation type	Marks	Mode	Nature	Objective
Class Test	20	Written	Traditionally essay type	Fixed date forces students to learn	Semester Exam	50	Written		For depth and planned preparation
Presentation	15	Integrated	Group or individual work	Learn from others presentation					
Group Discussion	05	Oral	Small group of 2-5 members work on a joint task	Encourage team work					
Class Assignments	10	Written	With defined time	Student performance to make decision					
Total	50				Total	50			

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Academic Year

2025-26

B.Sc. (F.T.) HPP (TEXTILE AND APPAREL DESIGN) - First Year – Sem(Level) – 2(4.5)

	2.00. (1.11) 1.11 (1.2.1.1.2.2.2.2.1.) 1.100.1.02. 30(2.1.0.)										
Year	I	Summer Internship/Apprenticeship	Credits / Hours per week Total hours / Semester	4 (0+4) / 8 hours per week (Theory: 0 hours; Practical: 120 hours) Total: 120 hours / Semester							
Semester II		Year of Introduction: 2023-24 Year of Syllabus Revision:	Maximum Marks / Minimum Marks	100 Marks / 36 Marks							
Mode of	n	Lectures, Demonstrations, Hands On Training and Tutorials									

Course Outcome (CO)

CO1: To get On Site Experiential Learning from recognized Industry/Institutions/Agency.

Unit No.	Торіс	Contact Hours	Weight age (%)	BT Level	со	PSO	Elements Employability (Emp)/ Entrepreneurship (Ent)/ Skill Development (SD)	Relevance to Local (L)/ National (N)/ Regional (R)/ Global (G)	Relation to Gender (G)/ Environment Sustainability (ES)/ Human values (HV)/ Professional Ethics (PE)
I	Internship/ Apprenticeship of 30 days (8 hours per week) under any One of the following: 1. Fashion designer 2. Fashion Design Firm(Brand / Label) 3. Textile Processing Unit 4. Production House -Construction and Designing 5. NGO 6. Craft Cluster	120	100	1,2,3, 4,5 & 6	1	4,9	Employability Entrepreneurship Skill Development	Local	Human values Professional Ethics
II	To prepare the report and make a presentation for final evaluation (Certificate to be provided by the Institution/Agency)					4,9			

SUGGESTED EVALUATION

CCE (100% IA)				SEE (NA)					
Evaluation type	Marks	Mode	Nature	Objective	Evaluation type	Marks	Mode	Nature	Objective

Mentor	25	Practical	Component of working with one's hand	Keep the students on the task			
Presentation	25	Integrated	Group or individual work	Learn from other's presentation			
Report Writing	40	Written	On activities performed or events observed	Develop a key transferable skill			
Attendance	10						
Total	100						